

HW#1

(a) VSWUP #2

A set of vectors $\{|\mathbf{v}_1\rangle, |\mathbf{v}_2\rangle, \dots\}$ is linearly indep. if the only choice of scalars $\{a_1, a_2, \dots\}$ that makes

$$a_1|\mathbf{v}_1\rangle + a_2|\mathbf{v}_2\rangle + \dots = |\mathbf{0}\rangle$$

is $a_1 = a_2 = \dots = 0$.

① $\begin{vmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 3 & 0 & 1 \end{vmatrix} = 1 \therefore \boxed{\text{lin. indep.}}$

② $\begin{vmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 3 & -1 & 0 \end{vmatrix} = 0 \therefore \boxed{\text{lin. dep.}}$

③ $\begin{vmatrix} 1 & -1 \\ 1 & 1 \end{vmatrix} = 2 \therefore \boxed{\text{lin. indep.}}$
 (The two vectors are NOT parallel!)

④ $\begin{vmatrix} 1 & -1 & 0 \\ 1 & 1 & 0 \\ 3 & -3 & 1 \end{vmatrix} = 2 \therefore \boxed{\text{lin. indep.}}$

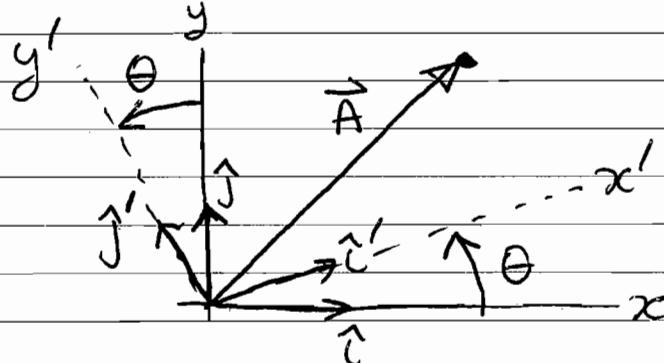
Here I computed the determinant of the coefficients of the unit vectors. Note however the different way I wrote $\hat{i} - \hat{j}$ in case ③ as a 2D vector $(1, -1)$ compared to in case ④ as a 3D vector $(1, -1, 0)$. IOW, I assume that we are checking the N vectors in N-dimensional space. This problem would not arise if you did the problem the other way:

write $a(\hat{i} - \hat{j}) + b(\hat{i} + \hat{j}) = \vec{0}$ in case ③

and $a(\hat{i} - \hat{j}) + b(\hat{i} + \hat{j}) + c(3\hat{i} - 3\hat{j} + \hat{k}) = \vec{0}$ in case ④

provided one understands that $\vec{0} = (0, 0)$ in case ③ and $\vec{0} = (0, 0, 0)$ in case ④.

(b) VSWUP #8



$$\begin{aligned} \text{a. } \hat{i} \cdot \hat{i}' &= \cos \theta & \hat{i} \cdot \hat{j}' &= -\sin \theta \\ \hat{j} \cdot \hat{i}' &= \sin \theta & \hat{j} \cdot \hat{j}' &= \cos \theta \end{aligned}$$

$$\text{b. } A_x = \vec{A} \cdot \hat{i} = (A_x \hat{i} + A_y \hat{j}) \cdot \hat{i}$$

$$\text{c. } \begin{aligned} A'_y &= \vec{A} \cdot \hat{j}' = (A_x \hat{i} + A_y \hat{j}) \cdot \hat{j}' \\ &= A_x (\hat{i} \cdot \hat{j}') + A_y (\hat{j} \cdot \hat{j}') \end{aligned}$$

$$\begin{aligned} A'_x &= \vec{A} \cdot \hat{i}' = (A_x \hat{i} + A_y \hat{j}) \cdot \hat{i}' \\ &= A_x (\hat{i} \cdot \hat{i}') + A_y (\hat{j} \cdot \hat{i}') \end{aligned}$$

$$\text{d. } \therefore \begin{bmatrix} A'_x \\ A'_y \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} A_x \\ A_y \end{bmatrix}$$

This is called the rotation matrix and we'll study it more later in the course.

(c) VS #16

$$\text{a. } \langle 2 | B \rangle = \hat{j} \cdot \vec{B} = \boxed{B_y}$$

$$\langle 1 | A \rangle = \boxed{A_x}$$

$$\langle 1 | 2 \rangle = \boxed{0}$$

$$\langle 3 | 3 \rangle = \boxed{1}$$

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in general $\langle m|n \rangle = \boxed{\delta_{mn}}$

b. $\sum_{m=1}^3 \hat{e}_m (\hat{e}_m \cdot \vec{A}) = \sum_{m=1}^3 \hat{e}_m A_m = \boxed{\vec{A}}$

$\sum_{m=1}^3 \hat{e}_m (\hat{e}_m \cdot \vec{B}) = \boxed{\vec{B}}$ likewise

c. $\sum_{m=1}^3 \hat{e}_m (\hat{e}_m \cdot \vec{A}) = \boxed{\sum_{m=1}^3 |m\rangle \langle m| A}$ just notation!

$\sum_{m=1}^3 \hat{e}_m (\hat{e}_m \cdot \vec{B}) = \boxed{\sum_{m=1}^3 |m\rangle \langle m| B}$ likewise

d. in general $\sum_{m=1}^3 |m\rangle \langle m| V = \boxed{|V\rangle}$

e. $1|V\rangle = \boxed{|V\rangle}$ equal!

f. $\therefore \sum_{n=1}^3 |n\rangle \langle n| \sum_{m=1}^3 |m\rangle \langle m| V = \boxed{|V\rangle}$

g. $\therefore \langle A|B \rangle = \boxed{\langle A| \sum_{n=1}^3 |n\rangle \langle n| \sum_{m=1}^3 |m\rangle \langle m| B \rangle}$

h. $\langle n|m \rangle = \boxed{\delta_{nm}}$

$$\Rightarrow \sum_{n=1}^3 |n\rangle \langle n|m \rangle = \sum_{n=1}^3 |n\rangle \delta_{nm} = \boxed{|m\rangle}$$

$$\Rightarrow \sum_{n,m=1}^3 |n\rangle \langle n|m\rangle \langle m| = \sum_{m=1}^3 |m\rangle \langle m| = \boxed{1}$$

i. $\langle A| \sum_{n=1}^3 |n\rangle \langle n| \sum_{m=1}^3 |m\rangle \langle m| B \rangle = \boxed{\langle A|_n \times \langle n|m \rangle \times |m| B \rangle}$

j. $\sum_{m=1}^3 |m\rangle \langle m| = \boxed{1}$ whereas $\sum_{m=1}^3 |m\rangle \langle m|$

Tacks the 3 (z) component



(d) VS #18

a. $|0\rangle$ can never appear in a set of lin indep vectors

b. Now suppose $\{|A\rangle, |B\rangle, \dots\}$ are mutually orthogonal and none are zero. Is it possible to find scalars $\{a, b, \dots\}$ not all zero

such that:

$$a|A\rangle + b|B\rangle + \dots = |0\rangle$$



To find out, take the I.P. of $|A\rangle$ with both sides to get:

$$a\langle A|A\rangle + b\langle A|B\rangle + \dots = \langle A|0\rangle$$

But $\langle A|B\rangle = \dots = 0$ since they're orthogonal,
and $\langle A|0\rangle$ since any vector dotted with the
zero vector is zero.

$$\therefore a\langle A|A\rangle = 0$$

But $\langle A|A\rangle \neq 0$ since the I.P. is normalizable
and $|A\rangle$ isn't the zero vector.

$$\therefore a = 0$$

Similarly take the I.P. of $|B\rangle, \dots$ with
to deduce that $b = \dots = 0$.

\therefore The only possible values of $\{a, b, \dots\}$
that satisfy are $a = b = \dots = 0$.

\therefore The vectors are linearly independent.