

9.6



$$\text{Impulse} = \Delta p = \int_i^f F dt$$

$$\text{Impulse} = \Delta p = F_{\text{AVE}} \Delta t$$

$$m \Delta v = F_{\text{AVE}} \Delta t$$

$$60 \text{ mph} = 26.8 \text{ m/s}$$

$$m = 12 \text{ kg}$$

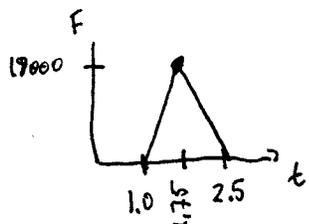
$$12(26.8) = F_{\text{AVE}} (0.050 \text{ sec})$$

$$F_{\text{AVE}} = 6432 \text{ Newtons}$$

$$= 1445 \text{ lbs } \nabla$$

That's quite a big force that must be applied to retain the child in his arms.

9.7 Baseball x bat



c) Peak Force is 18000 Newtons

$$\text{a) Impulse} = \Delta p = \int_{1 \text{ sec}}^{2.5 \text{ sec}} F dt \approx \text{area under } \Delta$$

$$= 2 \text{ triangles}$$

$$= \frac{1}{2}(18000)(0.75) + \frac{1}{2}(18000)(0.75)$$

$$= 1.35 \times 10^4 \text{ kg m/s}$$

$$\text{b) Impulse} = \Delta p = F_{\text{AVE}} \Delta t$$

$$1.35 \times 10^4 = F_{\text{AVE}} (1.5)$$

$$F_{\text{AVE}} = 9000 \text{ N}$$

duh, could have written this down from the figure

9.9



Only the x-component of the motion changes

$$m = 2 \text{ kg}$$

$$\Delta t = 0.2 \text{ sec}$$

$$v_0 = 10 \text{ m/s}$$

$$\text{Impulse}_x = \Delta p_x = F_{\text{AVE}_x} \Delta t$$

$$p_{fx} - p_{ix} = F_{\text{AVE}_x} \Delta t$$

$$(\leftarrow) - (\rightarrow) =$$

$$(-mv \cos 30^\circ) - (mv \cos 30^\circ) =$$

x-comp
negative

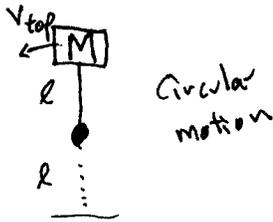
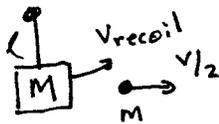
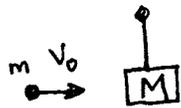
$$-2mv \cos 30^\circ = F_{\text{AVE}_x} \Delta t$$

$$-2(2)(10) \cos 30^\circ = F_{\text{AVE}_x} (0.2 \text{ sec})$$

$$F_{\text{AVE}_x} = -260 \text{ Newtons}$$

$$\text{with } F_{\text{AVE}_y} = 0 \text{ Newtons}$$

9.18 Three pictures



Do the collision first (always)

$$\text{Init P} = \text{Final P}$$

$$mv_0 = Mv_{\text{recoil}} + m\left(\frac{v_0}{2}\right)$$

so

$$\frac{1}{2}mv_0 = Mv_{\text{recoil}}$$

Now do the recoiling bob swinging up

$$\text{Init Energy} = \text{Final Energy}$$

$$\begin{aligned} \frac{1}{2}Mv_{\text{recoil}}^2 &= \frac{1}{2}Mv_{\text{top}}^2 + Mgh \\ &= \frac{1}{2}Mv_{\text{top}}^2 + Mg2l \end{aligned}$$

of course the circular motion constraints also have to be addressed



$$Ma_{\text{radial}} = T + Mg$$

$$M\frac{v_{\text{top}}^2}{l} = T + Mg$$

the minimum speed would be when $T \rightarrow 0$

$$M\frac{v_{\text{top}}^2}{l} = 0 + Mg$$

$$v_{\text{top}}^2 = gl$$

Now collecting what we have

$$\frac{1}{2}mv_0 = Mv_{\text{recoil}}$$

$$\frac{1}{2}Mv_{\text{recoil}}^2 = \frac{1}{2}Mv_{\text{top}}^2 + Mg2l$$

$$v_{\text{top}}^2 = gl$$

Putting it together

$$\frac{1}{2}mv_0 = Mv_{\text{recoil}} \rightarrow \frac{1}{2}\frac{m}{M}v_0 = v_{\text{recoil}}$$

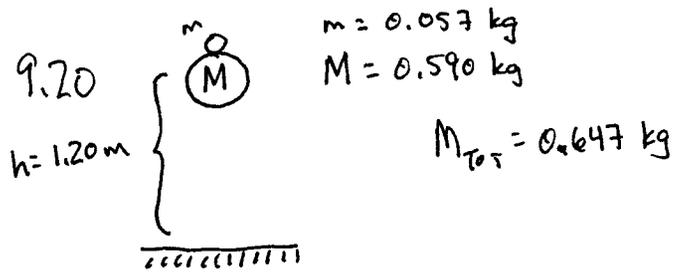
$$\frac{1}{2}M\left(\frac{1}{2}\frac{m}{M}v_0\right)^2 = \frac{1}{2}Mgl + Mg2l$$

Multiply by 2, cancel big-M.

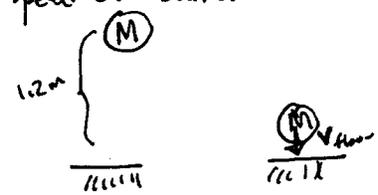
$$\begin{aligned} \left(\frac{1}{2}\frac{m}{M}v_0\right)^2 &= gl + 4gl \\ &= 5gl \end{aligned}$$

$$\frac{1}{2}\frac{m}{M}v_0 = \sqrt{5gl}$$

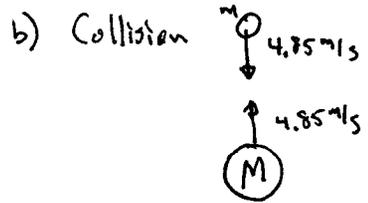
$$v_0 = 2\frac{M}{m}\sqrt{5gl}$$



a) Speed of basketball at floor

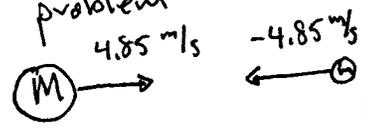


Init Energy = Final Energy
 $Mgh = \frac{1}{2} M v_{\text{floor}}^2$
 $9.8(1.2) = \frac{1}{2} v_{\text{floor}}^2$
 $v_{\text{floor}} = 4.85 \text{ m/s}$



the tennis ball will have same speed because it falls the same distance.

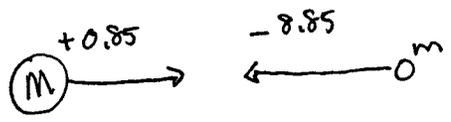
re Draw this sideways for convenience in working



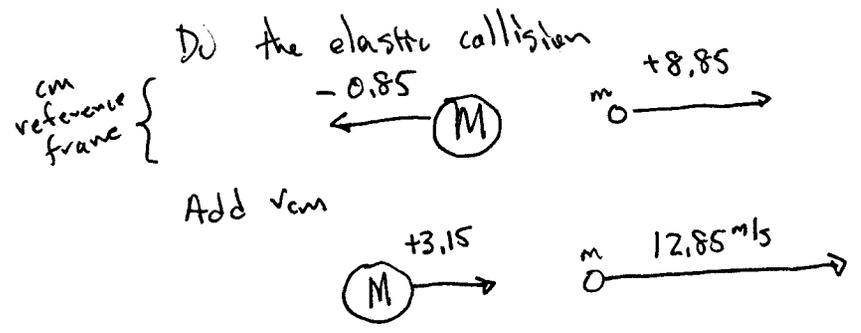
$M_{\text{TOT}} v_{\text{cm}} = M_1 v_1 + M_2 v_2$
 $0.647 v_{\text{cm}} = 0.590(4.85) + 0.057(-4.85)$
 $v_{\text{cm}} = 4.00 \text{ m/s}$

subtract v_{cm}

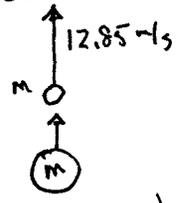
CM reference frame



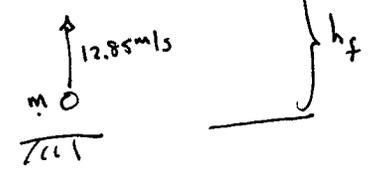
(continue next column)



Now redraw the problem up & down.

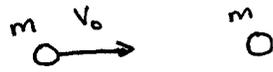


- And calculate how high the tennis ball can go



Init Energy = Final Energy
 $\frac{1}{2} m v^2 = mgh$
 $\frac{1}{2} (12.85)^2 = 9.8 h$
 $h = 8.4 \text{ meters}$
 $\sim 26 \text{ ft}$

9.23 We are doing this with neutrons striking hydrogen. The neutron and hydrogen atom have very similar masses, so I'll pretend they are the same.



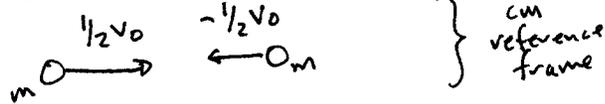
Follow our procedure

$$M_{\text{Tot}} v_{\text{cm}} = m_1 v_1 + m_2 v_2$$

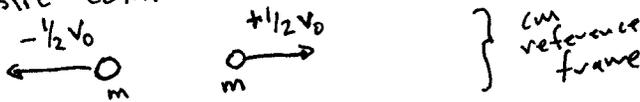
$$(2m) v_{\text{cm}} = m v_0 + m(0)$$

$$v_{\text{cm}} = \frac{1}{2} v_0$$

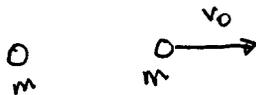
Subtract v_{cm}



Do elastic collision



Add v_{cm}



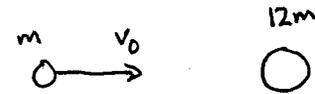
Notice that the incoming neutron stops!

a) All energy is transferred to the hydrogen atom

b) All of it

This is why water is used as a moderator and heat transfer fluid in reactors.

We could work this as specified in the book with neutrons & Carbon

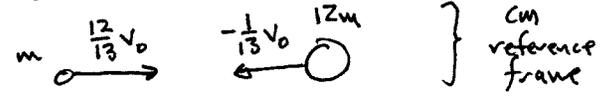


$$M_{\text{Tot}} v_{\text{cm}} = m_1 v_1 + m_2 v_2$$

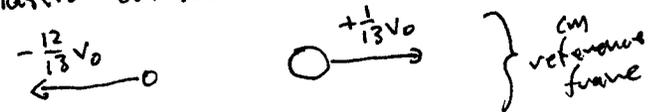
$$(13m) v_{\text{cm}} = m v_0 + (12m)(0)$$

$$v_{\text{cm}} = \frac{1}{13} v_0$$

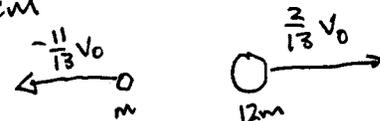
Subtract v_{cm}



Do elastic collision

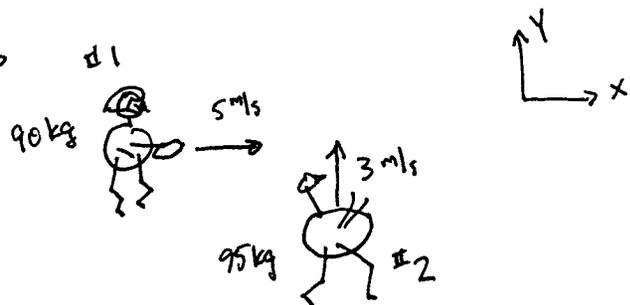


Add v_{cm}



Then can answer the questions by looking at the pictures above

9.26



a) A perfectly inelastic collision wastes the most energy, however in view of our previous problem with a neutron, a specially designed elastic collision may not be so bad.

b) After collision, only cm motion remains.
Init Momentum = Final Momentum.

$$m_1 \vec{v}_1 + m_2 \vec{v}_2 = (m_1 + m_2) \vec{v}_{cm}$$

$$90(+5\hat{i}) + 95(+3\hat{j}) = 185 \vec{v}_{cm}$$

$$\vec{v}_{cm} = 2.43\hat{i} + 1.54\hat{j} \text{ m/s}$$

$$|\vec{v}_{cm}| = 2.88 \text{ m/s}$$

c) Energy Loss

before

$$\frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$$

$$\frac{1}{2} 90(5)^2 + \frac{1}{2} 95(3)^2$$

1553 Joules

after

$$\frac{1}{2} (m_1 + m_2) v_{cm}^2$$

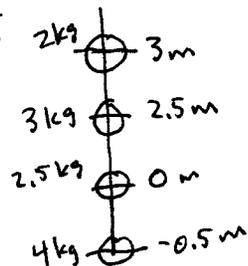
$$\frac{1}{2} 185(2.88)^2$$

766 Joules

Energy Lost = 787 Joules

into things that happen between the players.

9.35

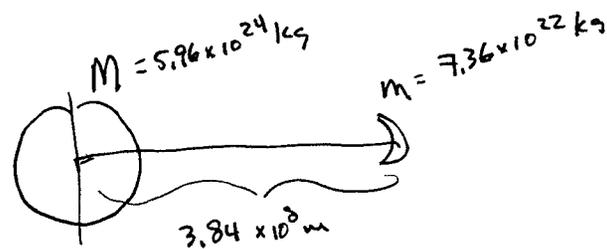


$$M_{tot} y_{cm} = m_1 y_1 + m_2 y_2 + m_3 y_3 + m_4 y_4$$

$$11.5 y_{cm} = 2(3) + 3(2.5) + 2.5(0) + 4(-0.5)$$

$$y_{cm} = 1.0 \text{ m}$$

9.36



$$M_{tot} x_{cm} = M x_1 + m x_2$$

$$(7.36 \times 10^{22} + 5.96 \times 10^{24}) x_{cm} = 5.96 \times 10^{24} (0) + 7.36 \times 10^{22} (3.84 \times 10^8)$$

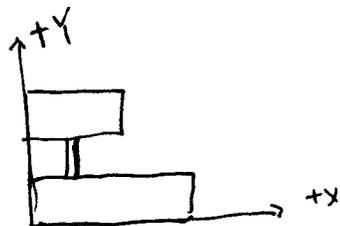
$$x_{cm} = 4.68 \times 10^6 \text{ m}$$

$$= 4680 \text{ km above center of Earth.}$$

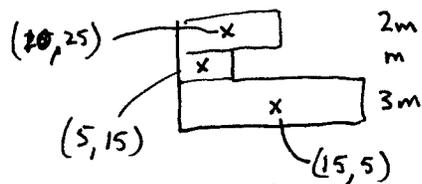
The Earth-Moon system actually revolves about this point

The Earth's radius is 6370 km

9.37



There are a couple of ways to approach this, the easiest may be to pretend there are 3 rows of material & then locate the cm of each row — then put it together



$$M_{\text{TOT}} x_{\text{cm}} = m_1 x_1 + m_2 x_2 + m_3 x_3$$

$$6m x_{\text{cm}} = (3m)(15) + m(5) + 2m(10)$$

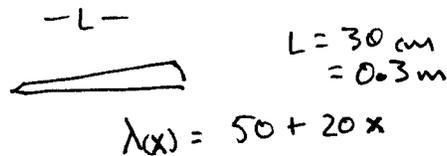
$$x_{\text{cm}} = 11.7 \text{ cm}$$

$$M_{\text{TOT}} y_{\text{cm}} = m_1 y_1 + m_2 y_2 + m_3 y_3$$

$$6m y_{\text{cm}} = (3m)(5) + m(15) + 2m(25)$$

$$y_{\text{cm}} = 13.3 \text{ cm}$$

9.39



$$\begin{aligned} \text{Total Mass} &= \int_{L_{\text{end}}}^{R_{\text{end}}} dm = \int_{L_{\text{end}}}^{R_{\text{end}}} \lambda dx \\ &= \int_0^{0.3} (50 + 20x) dx \\ &= \left(50x + \frac{1}{2} 20x^2 \right) \Big|_0^{0.3} \\ &= 50(0.3) + \frac{1}{2} 20(0.3)^2 \\ &= 15.9 \text{ gm} \end{aligned}$$

Center of Mass

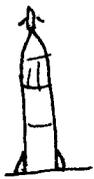
$$\begin{aligned} M_{\text{TOT}} x_{\text{cm}} &= \int dm x \\ &= \int \lambda dx x \\ &= \int \lambda x dx \\ &= \int_0^{0.3} (50 + 20x) x dx \\ &= \int_0^{0.3} (50x + 20x^2) dx \\ &= \left[\frac{1}{2} 50x^2 + \frac{1}{3} 20x^3 \right] \Big|_0^{0.3} \\ &= \frac{1}{2} 50(0.3)^2 + \frac{1}{3} 20(0.3)^3 \end{aligned}$$

$$M_{\text{TOT}} x_{\text{cm}} = 2.43$$

$$15.9 x_{\text{cm}} = 2.43$$

$$x_{\text{cm}} = 0.153 \text{ m}$$

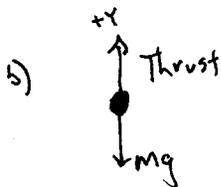
9.51



$$\frac{dm}{dt} = 1.50 \times 10^4 \text{ kg/s}$$

$$v_{\text{exhaust}} = 2.60 \times 10^3 \text{ m/s}$$

a) Thrust = $\frac{dm}{dt} v_e = (1.50 \times 10^4) / (2.60 \times 10^3)$
 $\approx 3.9 \times 10^7 \text{ Newtons}$



$$m a_y = \text{Thrust} - mg$$

$$(3 \times 10^6) a_y = [3.9 \times 10^7] - (3 \times 10^6)(9.8)$$

$$a_y = 3.2 \text{ m/s}^2$$

9.57 Two part problem: Collision & Projectile.

Collision Part

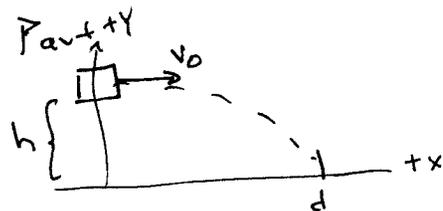


Init Momentum = Final Momentum

$$m v_i = (m+M) v_o$$

(Continue)

Projectile Part



$$x = x_0 + v_{0x} t + \frac{1}{2} a_x t^2$$

$$x_0 = 0$$

$$v_{0x} = v_0$$

$$a_x = 0$$

$$y = y_0 + v_{0y} t + \frac{1}{2} a_y t^2$$

$$y_0 = h$$

$$v_{0y} = 0$$

$$a_y = -9.8 = -g_{9.8}$$

$$x = v_0 t$$

$$y = h + \frac{1}{2}(-g)t^2$$

block on ground when $y = 0$

$$0 = h + \frac{1}{2}(-g)t^2$$

$$t = \sqrt{\frac{2h}{g}}$$

distance from table

$$d = v_0 \sqrt{\frac{2h}{g}}$$

$$v_0 = d \sqrt{\frac{g}{2h}}$$

Then plug this into the earlier expression

$$m v_i = [m+M] \left[d \sqrt{\frac{g}{2h}} \right]$$

$$v_i = \frac{m+M}{m} d \sqrt{\frac{g}{2h}}$$

not terribly pretty, but it's OK.